

# Deep learning based fence segmentation and removal from an image using a video sequence

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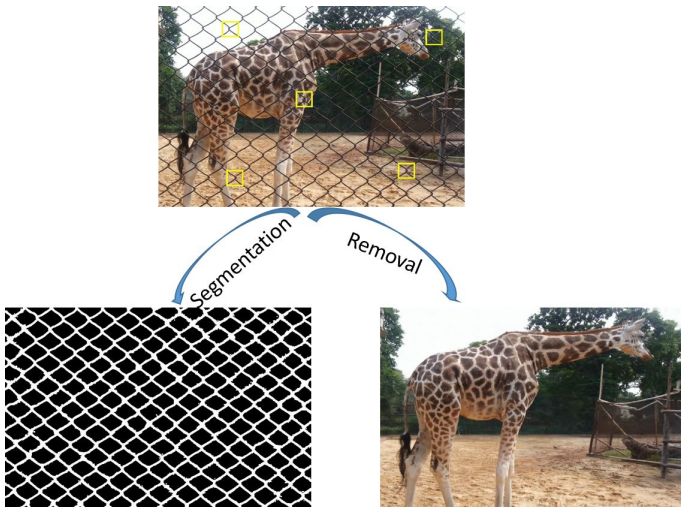
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# Objectives

Segmentation and removal of fences in real-world images or videos



# Introduction and Motivation

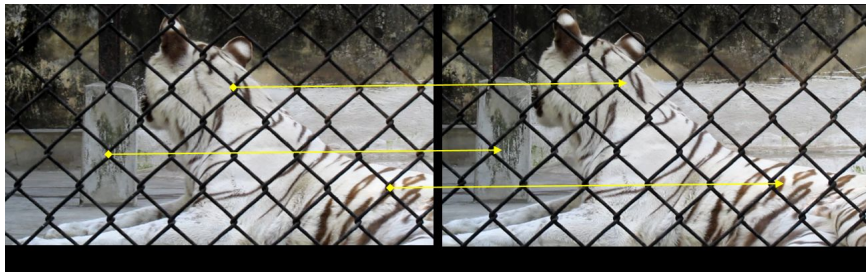
- With the advent of low-cost smartphones/phablets, the capturing of images or videos has increased manifold.
- Despite the advances in technology, sometimes the photographer is frustrated by unwanted elements in the scene.
- One such hindrance is the presence of barricades or fences occluding the object of interest.
- Security concerns have resulted in places of tourist interest being barricaded for protection.
- Therefore, a need for a post-processing tool for seamless removal of occlusions in such images exists.



- **[Liu et al., CVPR 2008]** first addressed the de-fencing problem via inpainting of the occluded foreground pixels.
- **[Park et al., ACCV 2010]** extended image de-fencing using multiple images, which significantly improves the performance.
- **[Mu et al., TCSVT 2014]** addressed the video de-fencing problem wherein they proposed soft fence detection method by using visual parallax as the cue.
- **[Xue et al., TOG 2015]** presented a computational approach for fence removal by panning a camera relative to the static scenes.
- **[Yi et al., CVPR 2016]** harnessed both color and motion cues for automatic fence segmentation from dynamic videos.

# Cue for image de-fencing

- The basic idea is to capture a short video clip of the scene by panning the camera.
- Use a few frames from it to restore data hidden by the fence in the reference image.
- It is natural to assume that pixels occluded in the reference image are uncovered in the additional frames of the video.



Given a video obtained by panning a camera across a static/dynamic scene occluded by a fence we propose to

- 1 Automatically detect spatial locations of fences or occlusions of frames in videos
- 2 Accurately estimate relative motion between the frames
- 3 Fuse data to fill-in occluded pixels in the reference image with uncovered scene data in additional frames

# Degradation model

We relate the occluded image to the original de-fenced image as

$$\mathbf{O}_m \mathbf{y}_m = \mathbf{y}_m^{obs} = \mathbf{O}_m [\mathbf{F}_m \mathbf{x} + \mathbf{n}_m] \quad (1)$$

where  $\mathbf{y}_m$  are observations containing fences obtained from the captured video,

$\mathbf{O}_m$  are the binary fence masks

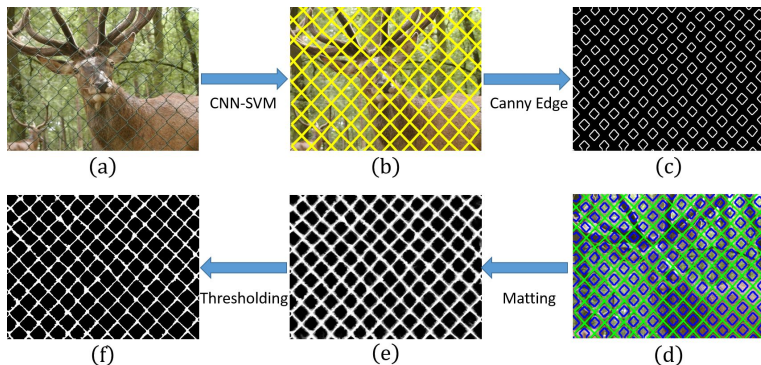
$\mathbf{F}_m$  models the relative motion between frames

$\mathbf{x}$  is the de-fenced image

and  $\mathbf{n}_m$  is Gaussian noise.

# Fence Segmentation

- Automatic fence detection is the first crucial task in image de-fencing



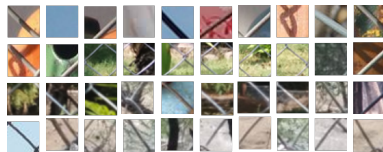
Schematic of fence mask segmentation

- Most of the outdoor fences are symmetry about the fence texel joints.
- To exploit this structural property of such fences, we proposed a deep learning based approach to detect joint positions
- Detected joints are subsequently connected by straight edges.
- We used pre-trained CNN as a generic feature extractor followed by a SVM classifier.

# CNN-SVM (Contd.)



Texels



Non-texels

- A feature vector of dimension 4096 is extracted from an image image of size  $227 \times 227 \times 3$  pixels
- SVM classifier has been trained on a dataset consists of 20,000 fence joints and 40,000 non-texel images
- During testing phase a sliding window is used to densely scan the test image

- Detected fence texels are joined by straight edges.
- Foreground scribbles are obtained by erosion operation on the connected image.
- Response obtained by Canny edge detection algorithm after dilating the preliminary fence mask and treated as background scribbles.
- We fed these automatically generated scribbles to the method of alpha matting and obtain the alpha map.
- Finally, binary fence mask is generated by thresholding alpha map.



# Occlusion-aware optical flow

- Occluded image data in the reference frame is uncovered in additional frames.
- Relative motion between the frames need to estimated.
- State-of-the-art optical flow algorithms estimate the flow of visible areas between two images.
- Occlusions in images are due to depth changes, dynamic scene elements and external hindrances.
- We inpaint the motion associated with fence pixels to that of surrounding background pixel motion.

# Occlusion-aware optical flow (Contd.)

- Under the incremental framework [Liu et al., PAMI 2014], one needs to estimate the best increment  $d\mathbf{w} = (du, dv)$  as follows

$$\begin{aligned} E(du, dv) = \arg \min_{d\mathbf{w}} & \| \mathbf{F}_{\mathbf{w}+d\mathbf{w}} \tilde{y}_t - \tilde{y}_r \|_1 \\ & + \mu \| \nabla(u + du) \|_1 + \mu \| \nabla(v + dv) \|_1 \end{aligned} \quad (2)$$

- where  $\mathbf{F}_{\mathbf{w}+d\mathbf{w}}$  is the warping matrix corresponding to flow  $\mathbf{w} + d\mathbf{w}$ ,  $\nabla$  is the gradient operator and  $\mu$  is the regularization parameter.

# Occlusion aware optical flow (Contd.)

- Combined binary mask  $\mathbf{O} = \mathbf{F}_{\mathbf{w}+d\mathbf{w}}\mathbf{O}_t \parallel \mathbf{O}_r$  obtained by the logical OR operation between the reference and backwarped fence from the  $t^{th}$  frame.
- To estimate the optical flow increment in the presence of occlusions we disable the data fidelity term by incorporating  $\mathbf{O}$  in Eq. (2) as

$$E(du, dv) = \arg \min_{d\mathbf{w}} \parallel \mathbf{O}(\mathbf{F}_{\mathbf{w}+d\mathbf{w}}\tilde{y}_t - \tilde{y}_r) \parallel_1 + \mu \parallel \nabla(u + du) \parallel_1 + \mu \parallel \nabla(v + dv) \parallel_1 \quad (3)$$

- We used conjugate gradient (CG) algorithm to solve for  $d\mathbf{w}$  using iterative re-weighted least squares (IRLS) framework.

# Optical flow between frames

Frame 1



Frame 2



Color coded motion between the frames 1 and 2

# Optimization Framework

- We fill-in the occluded pixels in the reference image using the corresponding uncovered pixels from the additional frames.



# Optimization framework (Contd.)

- We employed  $l_1$  norm of the de-fenced image as regularization constraint in the optimization framework as follows,

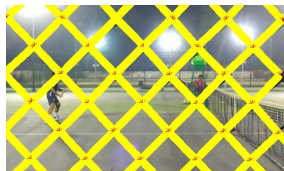
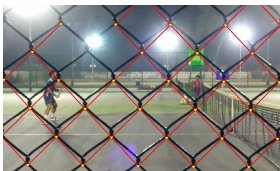
$$\hat{\mathbf{x}} = \arg \min_{\mathbf{x}} \left[ \sum_m \| \mathbf{y}_m^{obs} - \mathbf{O}_m \mathbf{F}_m \mathbf{x} \|^2 + \lambda \| \mathbf{x} \|_1 \right] \quad (4)$$

- where  $\lambda$  is the regularization parameter.
- The inverse problem is solved using FISTA.

# Experimental Results

- Initially, we show results obtained from our fence segmentation algorithm.
- Subsequently, we report occlusion-aware optical flow results.
- Finally, we evaluated proposed de-fencing algorithm on several video sequences and provided the comparison results.
- We ran all our experiments on a 3.4GHz Intel Core i7 processor with 16GB of RAM.

# Results: fence segmentation



Input image  
from a video

[Park et al.,  
PAMI 2009]

CNN-SVM



# Results: fence segmentation (contd.)



Input image  
from a video

[Park et al.,  
PAMI 2009]

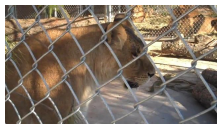
CNN-SVM

# Fence segmentation (contd.)

Method	NRT Database			Our Database		
	Precision	Recall	F-measure	Precision	Recall	F-measure
Park et al., PAMI 2009	0.95	0.46	0.62	0.94	0.26	0.41
<b>pre-trained CNN-SVM</b>	0.96	0.98	<b>0.97</b>	0.90	0.98	<b>0.94</b>

**Table:** Quantitative evaluation of fence segmentation

# Results: optical flow



Frame 1

Frame 2

[Brox et al.,  
PAMI 2011]

Occlusion-aware  
optical flow

# Results: optical flow (contd.)



Frame 1

Frame 2

[Brox et al.,  
PAMI 2011]

Occlusion-aware  
optical flow

# Results for image de-fencing



Input frame  
from a video



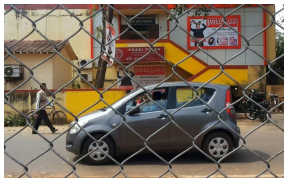
[Criminisi et al.,  
TIP 2004]



Proposed de-fenced  
image



# Results for image de-fencing (contd.)



Input frame  
from a video

[Criminisi et al.,  
TIP 2004]

Proposed de-fenced  
result

# Comparison with [Mu *et al.*, TCSVT 2014]



Input video

[Mu *et al.*, TCSVT 2014]



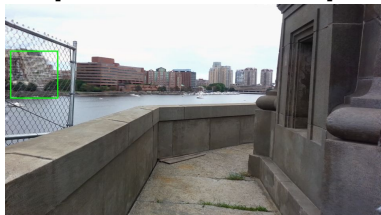
Proposed

# Comparison with [Xue *et al.*, TOG 2015]

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Input video

[Xue *et al.*, TOG 2015]



Proposed

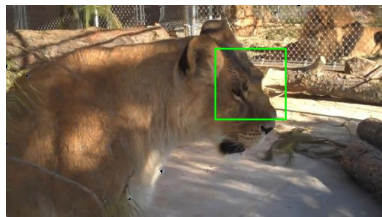
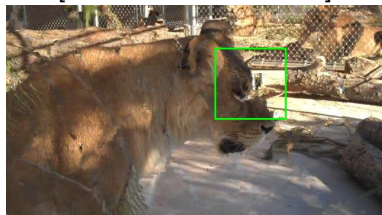


# Comparison with [Yi et al., CVPR 2016]



Input video

[Yi et al., CVPR 2016]



Proposed

# Comparison with [Yi et al., CVPR 2016]



Input video



[Yi et al., CVPR 2016]



Proposed

# Conclusions

- We have proposed an automated pre-trained CNN-SVM based algorithm for the first sub-problem of fence detection
- Occlusion-aware optical flow algorithm has presented under known occlusions
- An optimization-based approach was formulated for fusing data from multiple relatively shifted frames
- We compared our de-fencing results with state-of-the-art image de-fencing techniques as well as image inpainting techniques
- We believe that a real-time automatic image de-fencing algorithm will be useful especially with the advent of “smart” cameras

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# Thank You